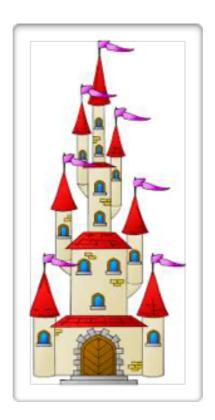
Suffixes -ing, -ed, -er and -est (with no change to the root word)

A suffix is an 'ending' used at the end of a root word to turn it into another word.

-ing	(-е	d	-6	er	-е	st
fly fising s go g talk t cook c climb c meet n buzz b play p help h cry c eat e walk v	lying inging oing alking ooking limbing neeting uzzing laying elping rying ating valking eading	jump look lick work burn yell gasp help start hunt watch touch push wash	jumped looked licked worked burned yelled gasped helped started hunted watched touched pushed washed	high tall help mix test cold small teach sing paint catch clean proud watch	higher taller helper mixer tester colder smaller teacher singer painter catcher cleaner prouder watcher	bright great old neat soft warm loud smart fast long dull sharp low smooth	brightest greatest oldest neatest softest warmest loudest smartest fastest longest dullest sharpest lowest smoothes



The Fairy Tale Castle

I walked up to what I could already see was the bigger castle I had ever seen. It had seven towers towering over me with the pinker flags. As I walks closer I noticed the castle had windows looked as big as an elephant. I carried on walk up to the castle and got arrived at the oldest door. I knocked but there was no answer. I was looking forward to meet a soldier in shiny, metal armour.

I went inside the castle, as I walked through I touch the walls. I gasped because I could feel people walking on the other side. I entered the grounds and saw two jesters sing together. It was a beautiful sound. I tiptoe towards them. Just as I was about to say hello, a knight charged towards me. What was he going to do?

To Describe Settings

attractive awe-inspiring beautiful breathtaking glorious magnificent spectacular

disgusting
hideous
horrible
ugly
unappealing
unattractive
unsightly

grand impressive magnificent majestic regal splendid stately

creepy
eerie
frightening
scary
sinister
spine-chilling
unnerving



bustling busy crowded hectic lively swarming teeming

calm noiseless peaceful quiet silent still tranquil

To Describe Feelings

delighted ecstatic elated euphoric happy overjoyed thrilled

crestfallen dejected depressed despondent heartbroken miserable sad angry annoyed fuming furious incensed livid outraged

afraid
frightened
panic-stricken
petrified
scared witless
terrified
Your text here 6
terror-stricken



anxious
apprehensive
jittery
nervous
tense
uneasy
worried

certain confident convinced in no doubt optimistic positive sanguine

To Describe Characters

amiable
charming
delightful
good natured
likable
nice
pleasant

disagreeable
horrible
insufferable
loathsome
nasty
obnoxious
unpleasant

attractive beautiful exquisite gorgeous handsome stunning winsome

grotesque hideous repugnant repulsive revolting ugly vile



bold brave courageous fearless plucky valiant

almighty
big
enormous
gargantuan
gigantic
humongous
massive

To Replace Said

added answered argued asked asserted barked bellowed

commented answered asked enquired queried questioned replied responded barked bellowed cried roared screeched shouted yelled

argued asserted declared insisted retorted snapped suggested complained groaned moaned sighed snivelled wailed whined

added commented continued elaborated explained remarked suggested mumbled murmured muttered whimpered whispered

To Start Sentences

To Connect Sentences

Fortunately
Happily
Luckily
Sadly
Thankfully
Unfortunately
Unluckily

Abruptly
Immediately
Instantaneously
Suddenly
Unexpectedly
Without warning

Angrity
Despondently
Furiously
Miserably
Sulkily

Briskly
Hastily
Hurriedly
Quickly
Rapidly
Swifty

Apprehensively
Carefully
Gingerly
Lethargically
Nervously
Slowly
Unhurriedly

Remember conjunctions may be used as sentence starters.

> although as because however if meanwhile

> > or ince

50

when

Swifty

CONTRACTOR OF THE PARTY OF THE

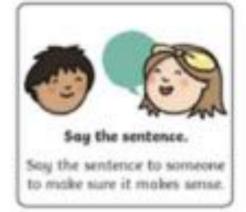
Writing resource 4

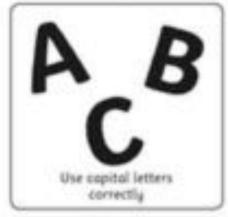


Year 1 Writing Checklist

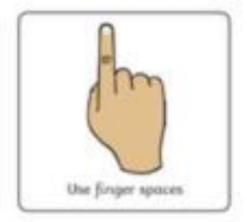


Tips to being a fantastic writer!

















Writing resource 4



TimesTables.me.uk

Printable Times Tables Quiz Generator

Maths resource 1

Name: _____

Number of Questions: 40

Testing: **2**×, **5**×, **10**×

$$7 \times 2 =$$

$$5 \times 12 =$$

$$10 \times 3 =$$

$$3 \times 5 =$$

$$2 \times 4 =$$

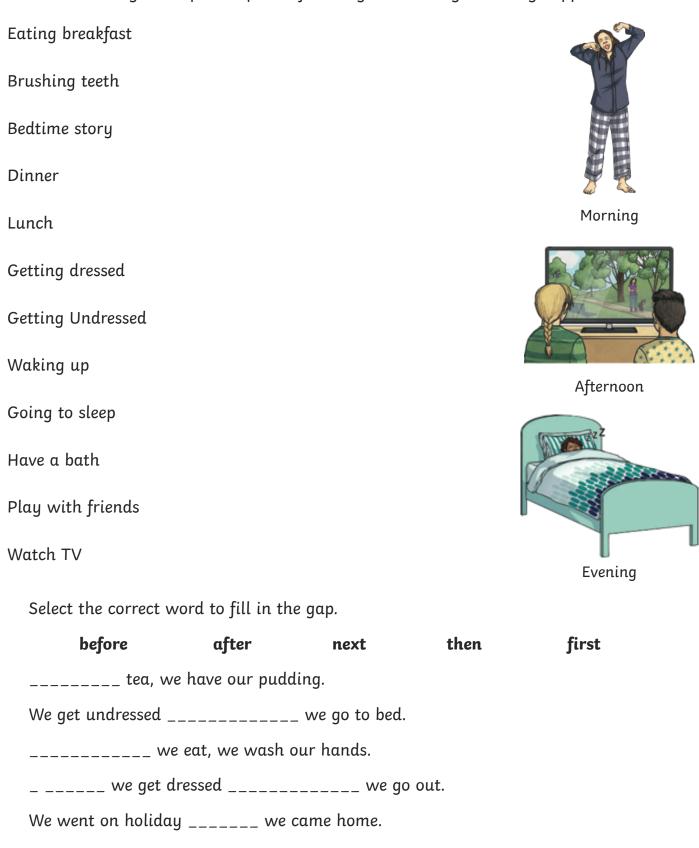
$$10 \times 2 =$$

$$2 \times 9 =$$

$$6 \times 10 =$$

Times of the Day

A: Match the activity to the part or parts of the day when it might usually happen.





_____ it rains, there are puddles.

B.

1.

2.

3.

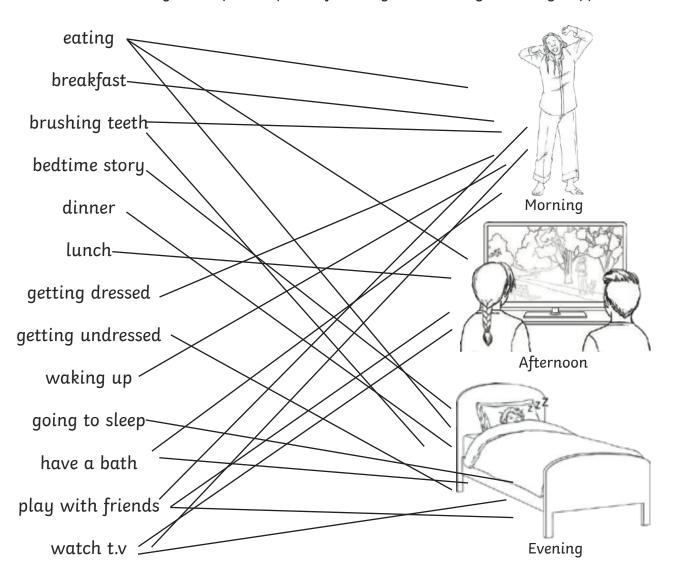
4.

5.

6.

Times of the day **Answers**

A: Match the activity to the part or parts of the day where it might usually happen.



question	answer
В	1) after
	2) before
	3) before
	4) first, then
	5) then
	6) after



Y1 WALT: Sequence events chronologically. Use language such as:

before, after, first, next, yesterday, today, tomorrow, morning, afternoon, evening.

Use	a word from above to complete each sentence. Choose wisely!
1	I have my lunch I wash my hands.
2.]	I won the race because I came
3.]	I go to bed in the
4.]	In the I eat my breakfast.
5. \	We drink our cartons of milk in the
6. \	We have pudding our lunch.
7.	Today it is Wednesday it was Tuesday.
8.	it will be Thursday.
	vrite some statements of your own. Make sure you use some of ords from above.

WALT: Sequence ev	WALT: Sequence events chronologically.					
Cut out the statemen things in.	ts and stick on the grid to show the order that you do					
First						
Next						
After that						
Later on						
After school						
Before bedtime						

I go to school.

I get out of bed.

I have my supper.

I read my reading book to my adult.

I drink my carton of milk.

I put my school uniform on.

I go to school.
I get out of bed.
I have my supper.
I read my reading book to my adult.
I drink my carton of milk.
I put my school uniform on.

WALT: Sequence events chronologically. Use language of time correctly.

Example:	Yesterday	I played	l with Ol	ivia at playti	me.
Complete	a sentence	of your	own for	the followin	g words:

Yesterday I	
•	

Today I..._____

Tomorrow I..._

Last week I...____

Tonight I..._____

Next year I..._

WALT: Sequence days of the week.

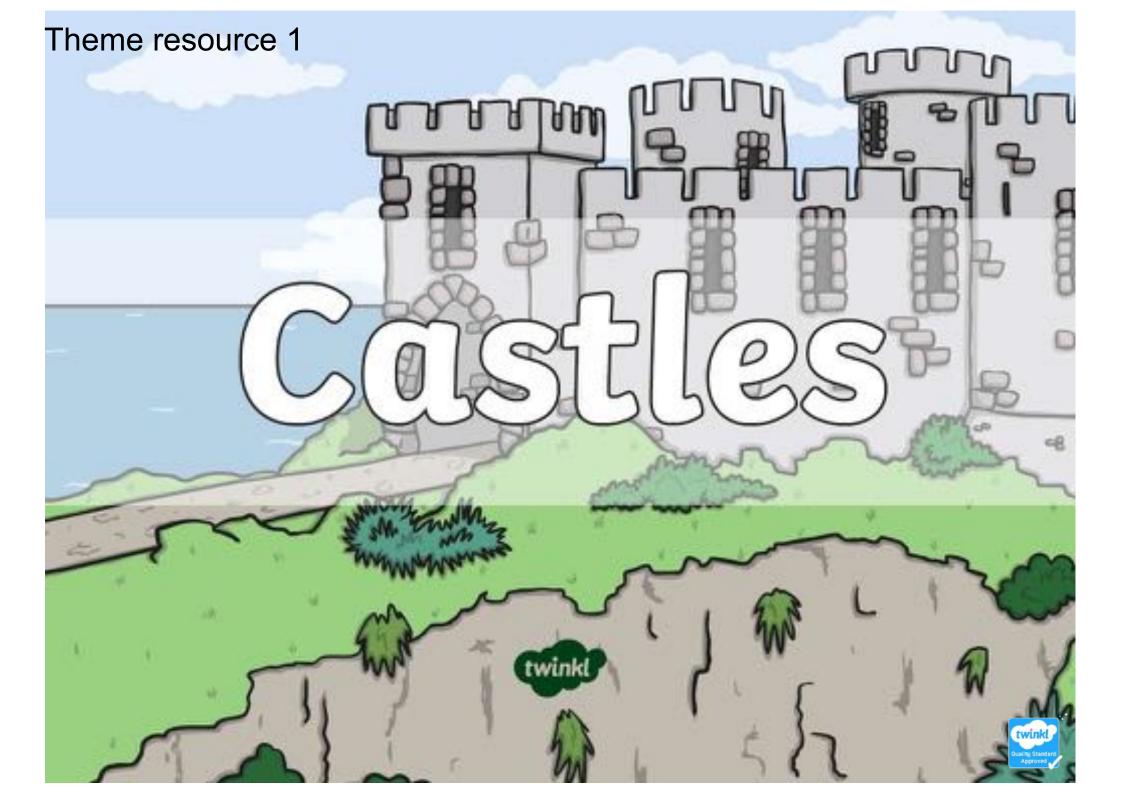
Complete the table.

Yesterday was	Today is	Tomorrow will be
Tuesday	Wednesday	Thursday
Friday		Sunday
Monday		
Saturday		
	Friday	
		Wednesday

Ordinal Number Names

Colour the first scoop blue. Colour the ninth scoop yellow. Colour the tenth scoop red. Colour the second scoop green. Colour the fourth scoop purple. Colour the eighth scoop brown. Colour the third scoop orange. Colour the fifth scoop green. Colour the sixth scoop brown. Colour the seventh scoop pink. I coloured my cone _____ My cone has _____ scoops.





Theme resource 1

castle



A castle is a strong building. An important person such as a king or a ruler would have stayed there. They used the castle to keep themselves, their army and the people they ruled over, safe from attacks.

Photo courtesy of PhillipC (@flickr.com) - granted under creative commons licence – attribution

Theme resource 1

battlements



The battlements are the square shaped openings at the top of the castle walls. The openings were used to shoot out from and stand behind for protection.

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drawbridge



The drawbridge is lowered over the moat to allow people to get into the castle.

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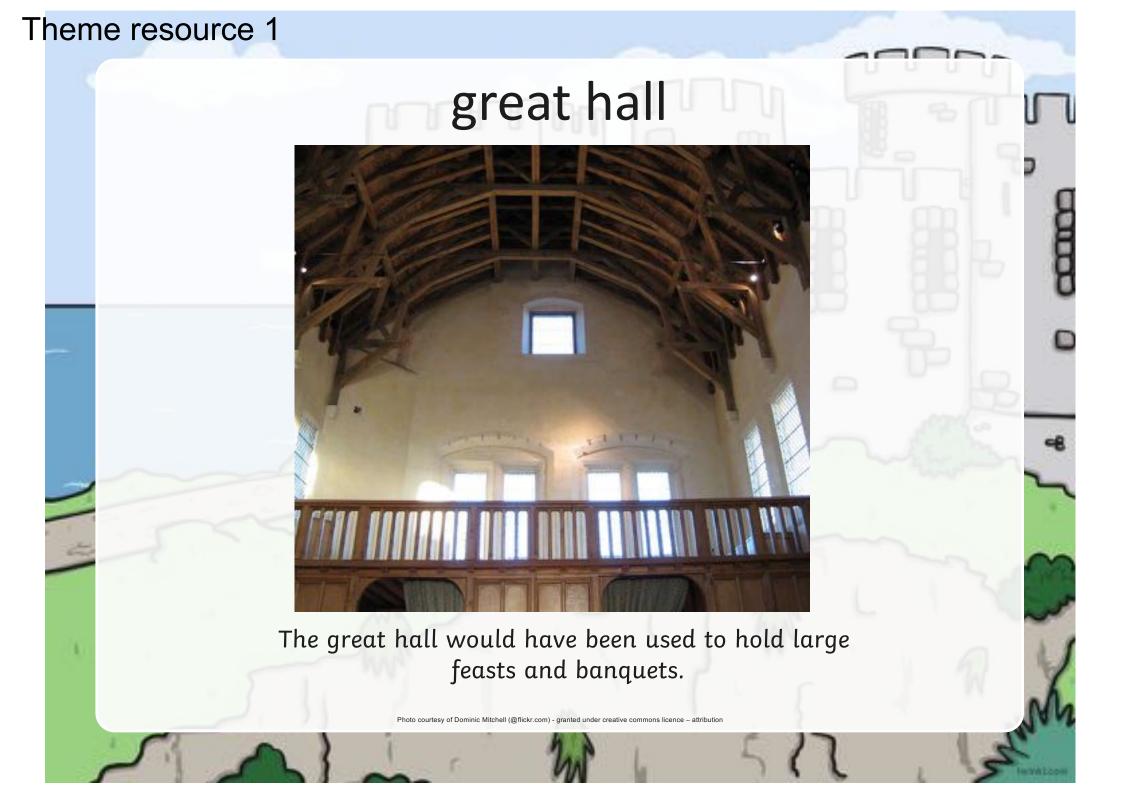


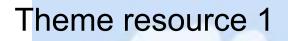
dungeon



A dungeon is a strong prison cell, which is normally underneath a castle.

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keep



The keep was a safe place within the castle where people could go if it came under attack.

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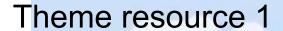
Theme resource 1

moat

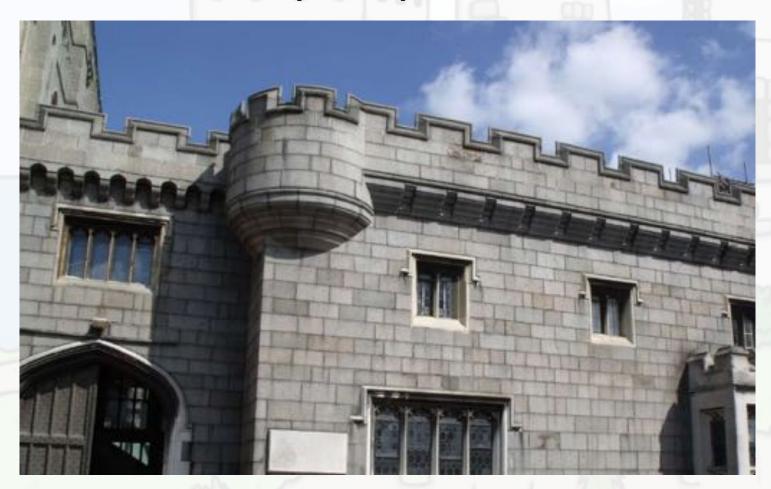


A moat is a deep ditch that goes all the way around a castle. It could be filled with water. The moat makes it difficult for enemies to invade the castle.

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parapet

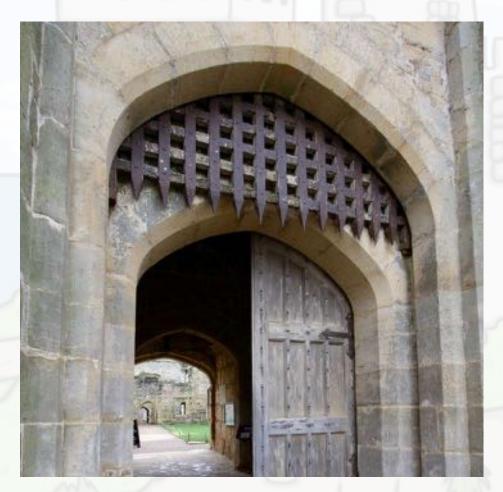


The parapet is a smaller wall behind the main castle wall, which knights could hide behind when the castle was being attacked.

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Theme resource 1

portcullis



The portcullis is a heavy metal grid which can be lowered over the entrance to the castle to stop people getting in easily.

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arrow slits



Arrow slits were used by knights to shoot out at their enemies. As the slits are long and slim, it makes it harder for enemies to shoot into them.

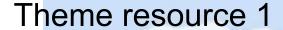
Photo courtesy of Athena's Pix (@flickr.com) - granted under creative commons licence - attribution

spiral staircase



A spiral staircase would usually be found inside a tower. These replaced ladders as the only way to climb to the top of the tower.

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suit of armour

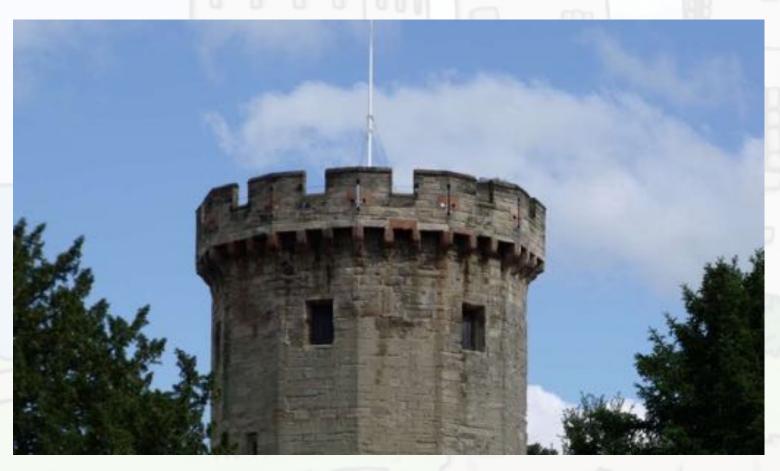


A knight normally wore a suit of armour. They used this to protect their bodies when fighting.

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tower



The tower is useful as it can be used as a viewing point. Its height would make it perfect to see all round the castle. This way it would be easy to see enemies approaching.

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turrets



Turrets were often used in castles to make them look grand and attractive.

Photo courtesy of TheLizardQueen (@flickr.com) - granted under creative commons licence - attribution

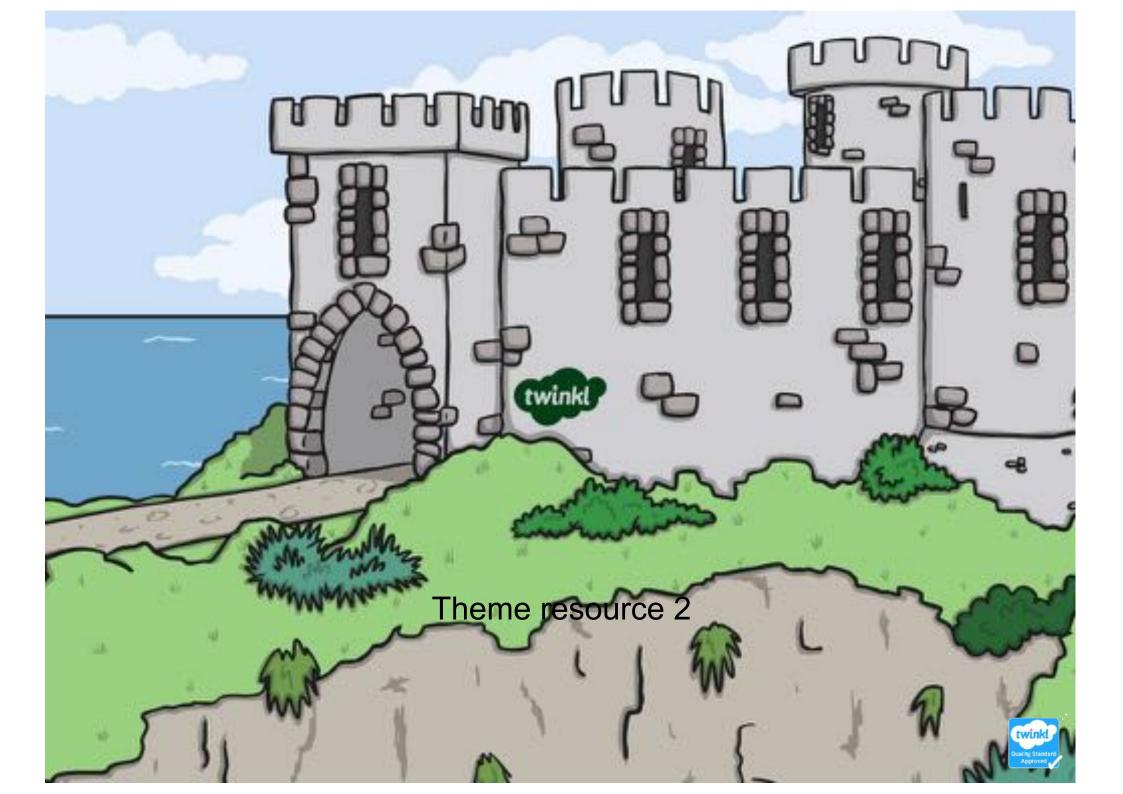


windows

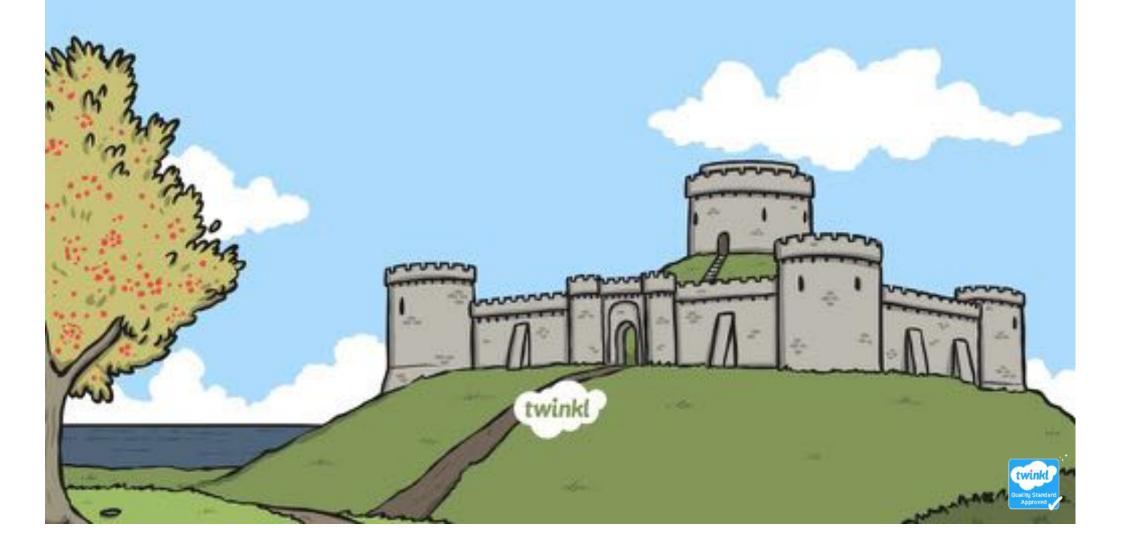


Castles have very few windows at ground level or on the first floor. Lower windows were harder to defend and made it easier for enemies to gain entry.

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Parts of a Castle



Defence Against Enemies

Castles were built for important and wealthy people to live in. As so many wealthy people lived in castles, there were usually lots of lovely things that people wanted to steal. Sometimes enemies wanted the whole castle!

Because of this, it was very important that castles were protected against enemies.



The Moat

The moat was a deep trench or ditch that was dug all around the outside of the castle walls. Then it was filled with water.

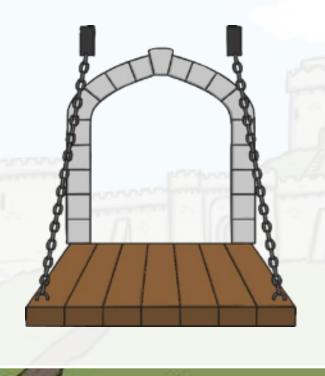
If people wanted to invade the castle they would have trouble crossing the moat.



The Drawbridge

A drawbridge was used as a way to prevent or allow people in or out of the castle. It led from the castle gateway, over the moat, to the other side.

The impressive thing about a drawbridge was it could be raised up, so that invaders could not cross the moat or easily get into the castle.



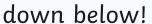
The Bailey

The bailey was an inner courtyard in the middle of the castle. It was a large piece of open ground. The bailey often had different types of castle buildings on it like the kitchens, chapel, barracks, stables, workshops, forges, stores and halls.



Arrow Loops

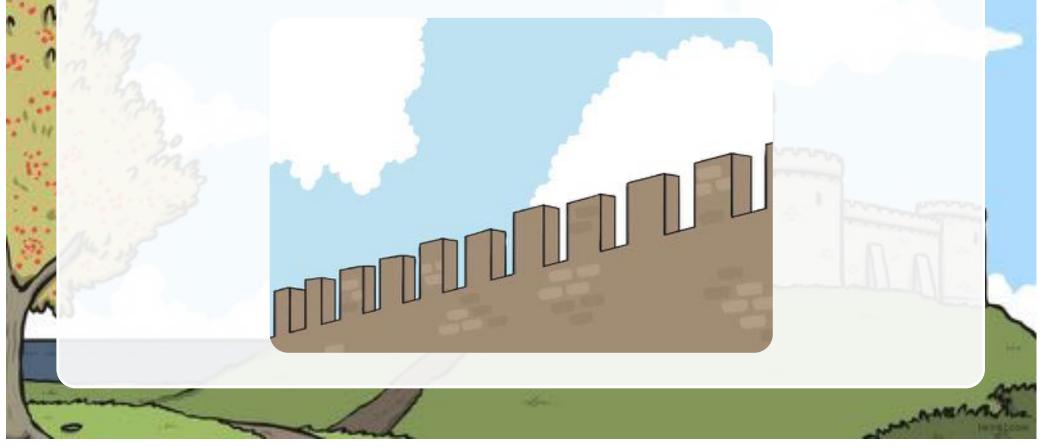
Arrow loops, or slits, were used to defend the castle from invaders. These narrow slits were cut into the stone walls and used to shoot arrows through. The flying arrows would come as a big surprise to the invaders





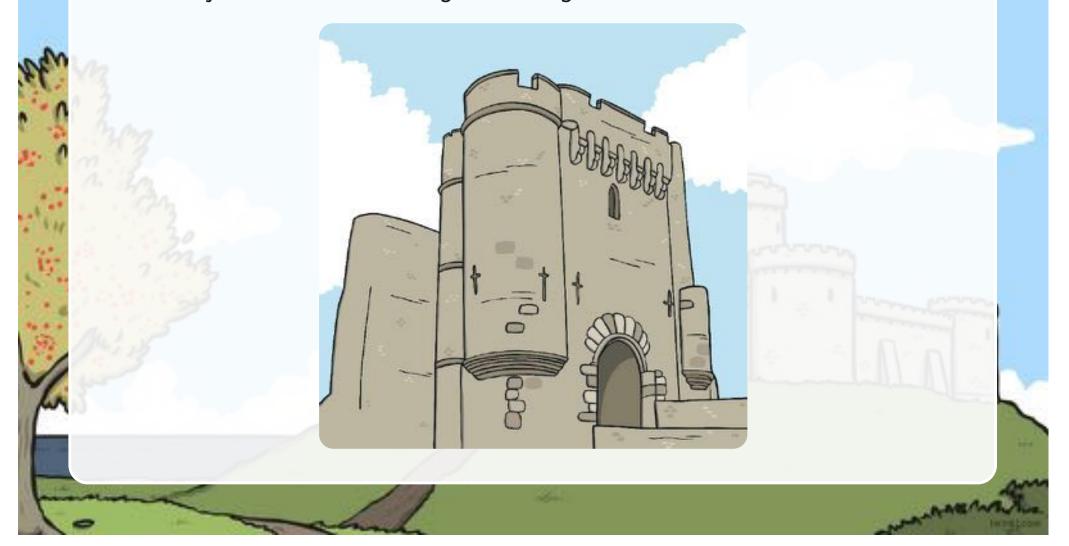
Battlements

Battlements were the square-shaped part of the walls around the top of the castle. They were useful for spying across the fields to check no one was coming to attack the castle. They were also useful for soldiers firing arrows through the gaps, as they offered protection from arrows coming from the enemy.



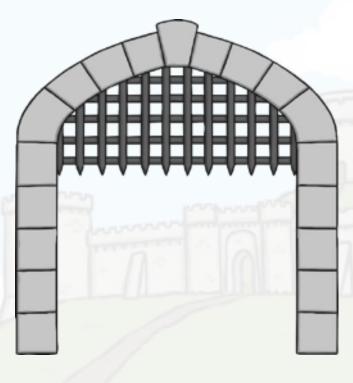
The Barbican

The barbican was a section of wall which jutted out around the gateway. Its main job was to add strength to the gatehouse.



The Portcullis

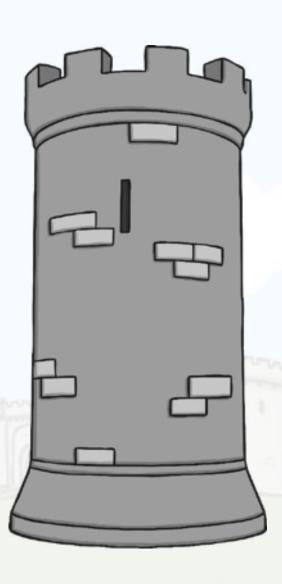
The portcullis was also an important feature for defence. It was a very heavy gate made of metal and very strong wood. It had jagged 'teeth' at the bottom. It lifted vertically, but could also be dropped very quickly, to stop people getting in or easily breaking their way in through the gateway.



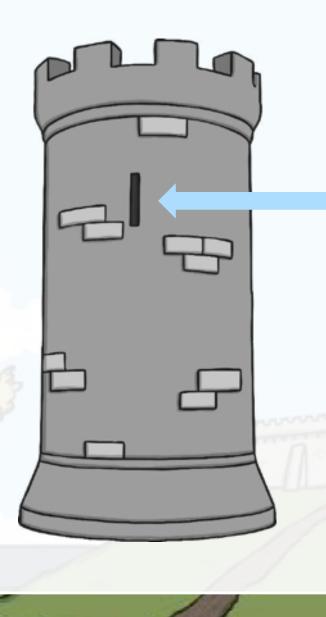


The Tower

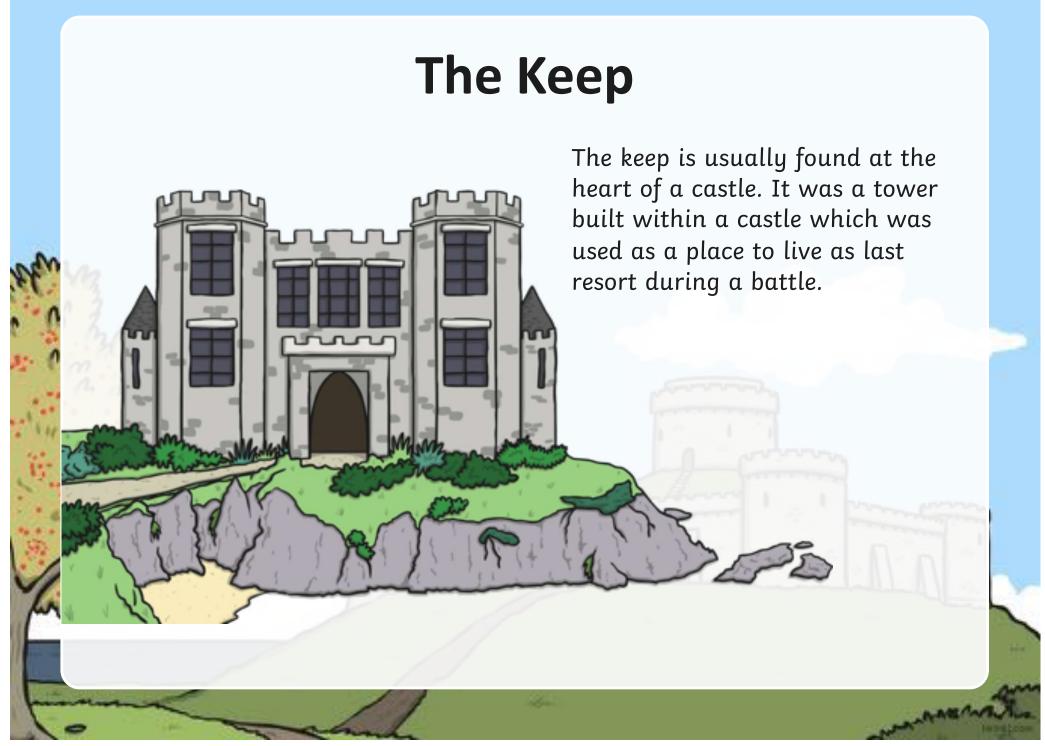
The tower was a circular or square building which was used for a lookout and for defence. It made the castle more stable and could even put off attackers trying to invade the castle.



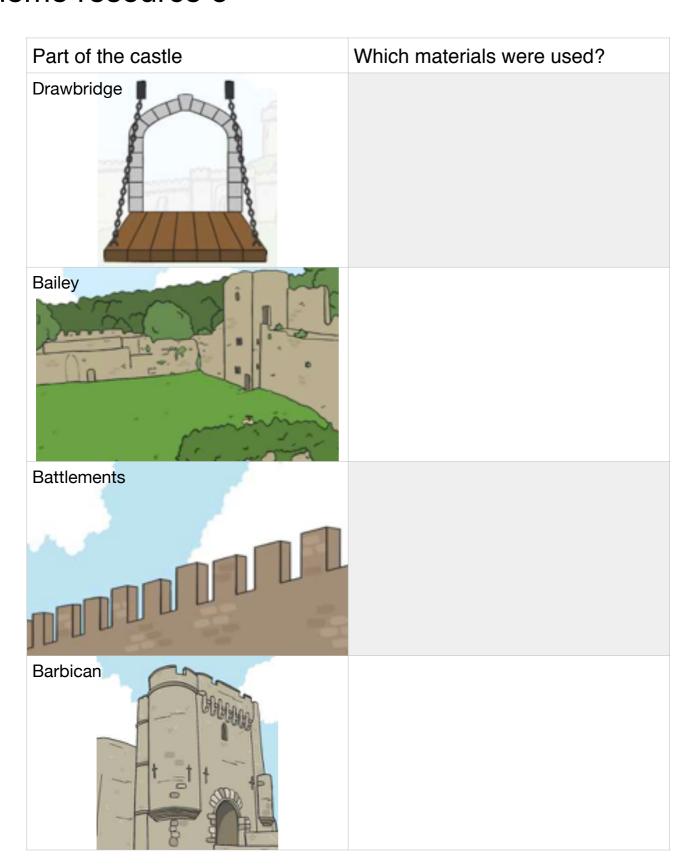


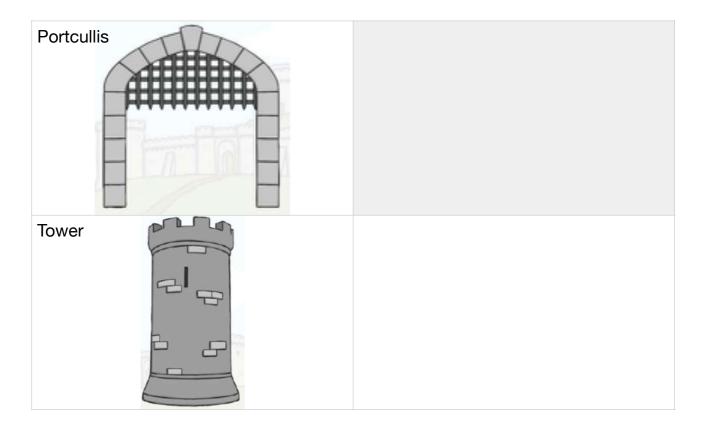


The castle turrets rested on the main towers and were used to see far across the land to warn them when enemies were coming. Small slit-like windows allowed anyone inside to see out and shoot arrows at their enemies, but protected those inside from arrows being shot back.









How to Make a Sandwich



You	Will	need:
IUU	VVLLL	nieeu.

How to be Safe Crossing the Road



You will need:

How to Make a Potion



\ /	• [
VALL	NA/II	l need:
IUU	VVLL	ı ileeu.

How to Wash Your Hands Properly



\ /			
YOL	II \A/I	III n	.eed:
			ocu.